

Regio Nord Championships

2-fach AQHA-Show
mit NSBA-Klassen

03. - 05.
Sept.
2021



DAS PFERDE FOTO
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Katja Thoren

Patternbook

DEUTSCHE
QUARTER
HORSE
ASSOCIATION

*Regionen-
Futurity Nord*

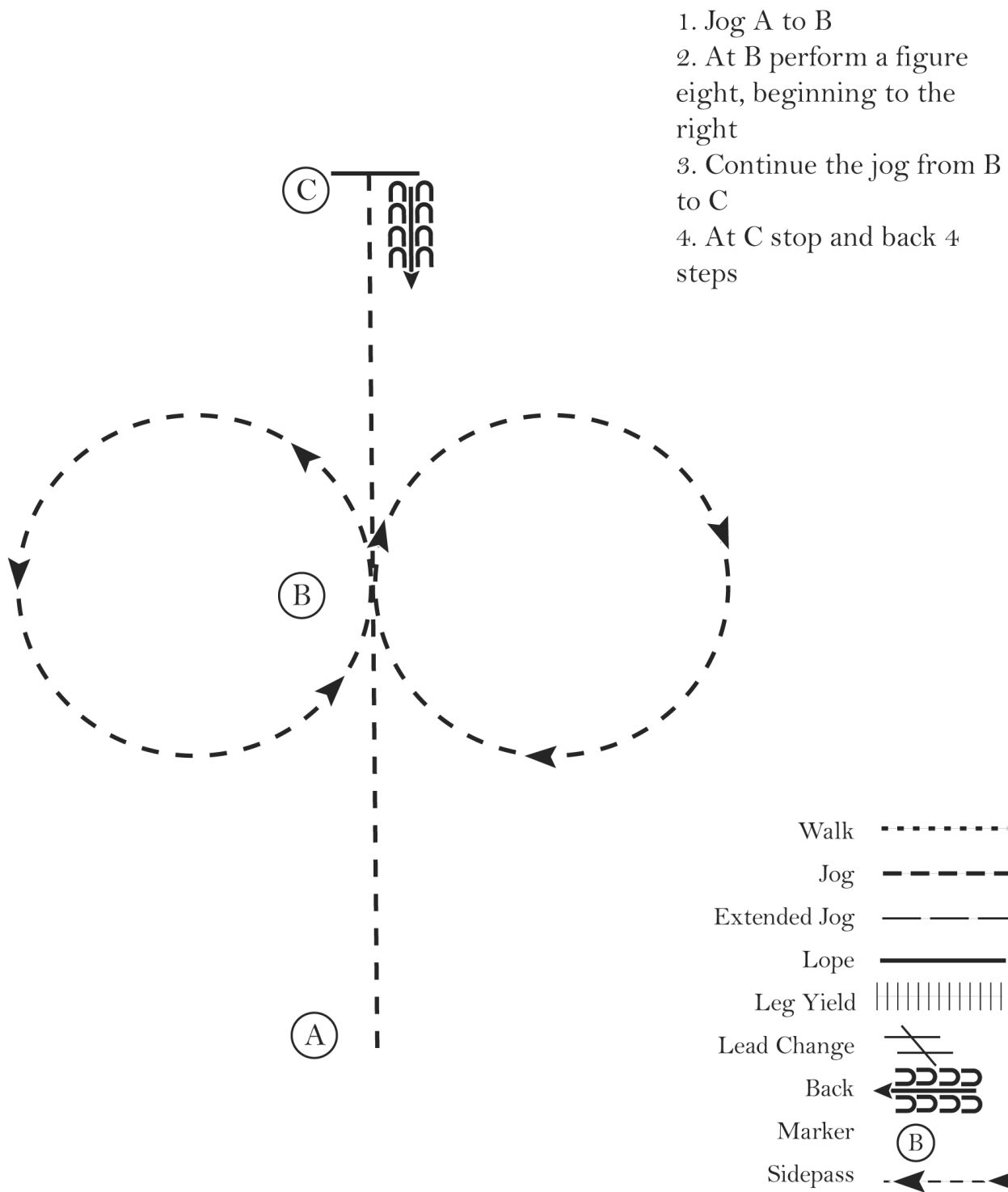


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DQHA Regionen Futurity Nord

Western Horsemanship (W&T L1 Youth)

Show Date: 03-05/09/2021



[WH/WT-5]

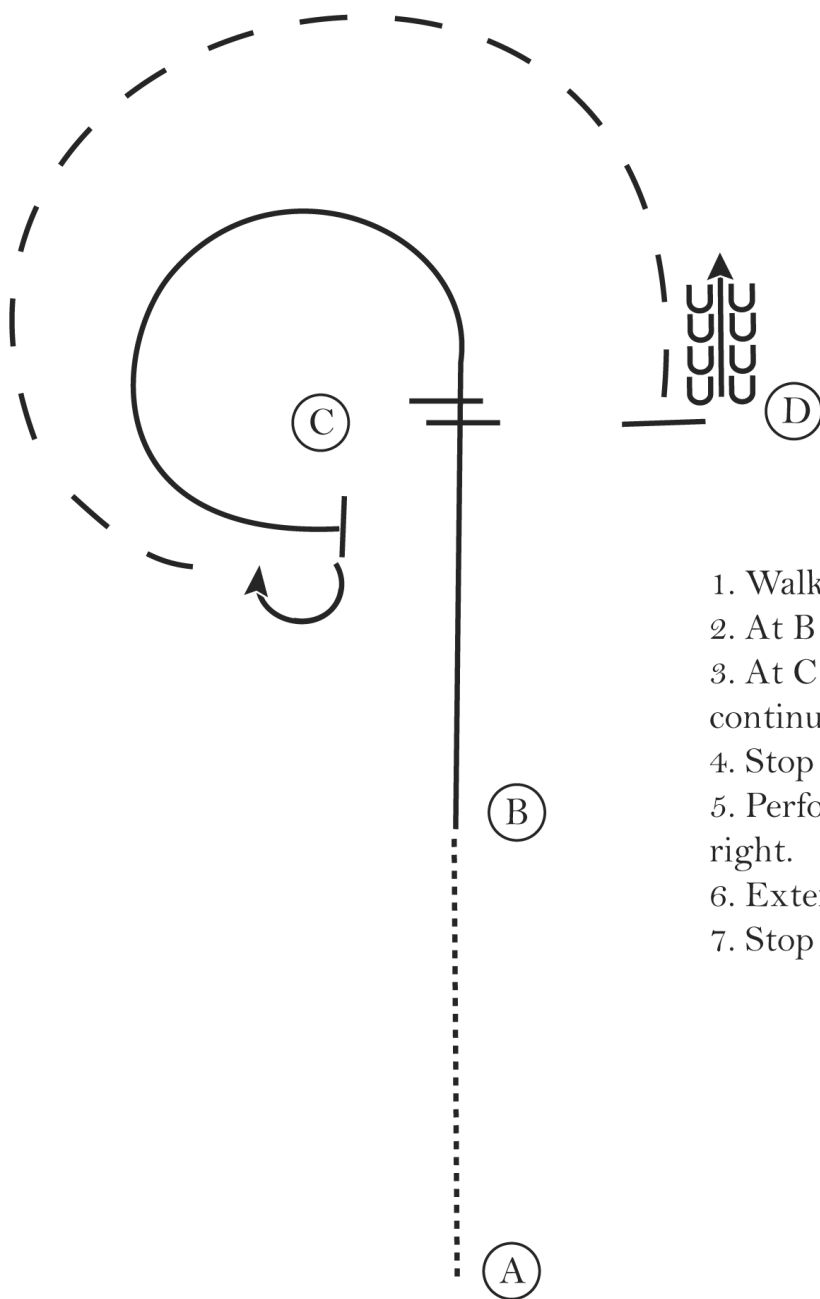
Pattern Provided by:

Cedric Leroux

DQHA Regionen Futurity Nord

Western Horsemanship (Amateur & Youth)

Show Date: 03-05/09/2021



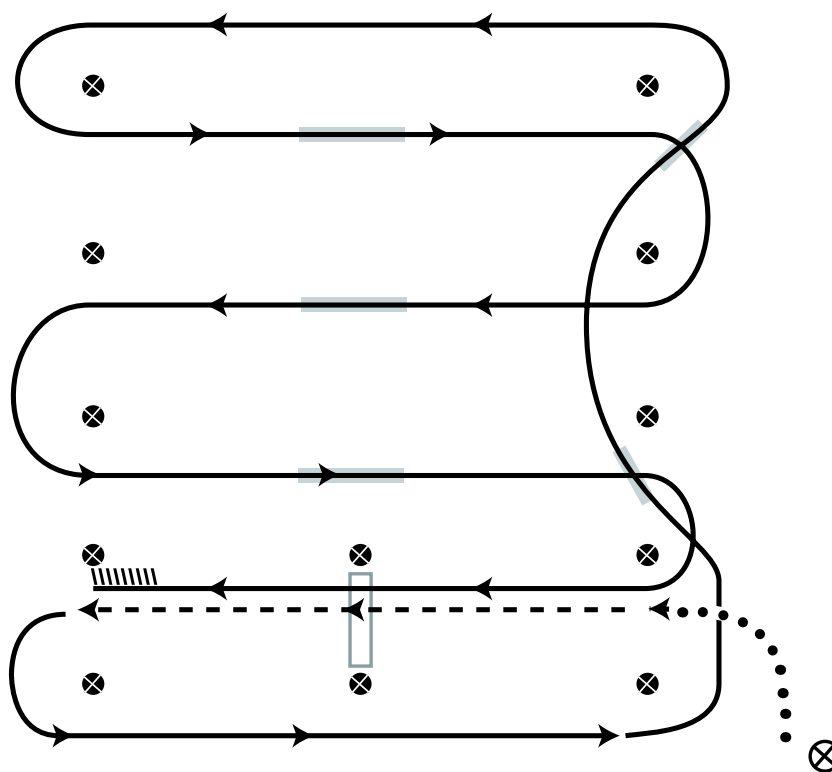
1. Walk A to B.
2. At B lope on the right lead to C.
3. At C perform a lead change and continue on the left lead around C.
4. Stop at C.
5. Perform a 180 degree turn to the right.
6. Extend the jog around C.
7. Stop at D and back 4 steps.

Walk
Jog	-----
Extended Jog	-----
Lope	=====
Leg Yield	
Lead Change	↖
Back	←←←←
Marker	(B)
Sidepass	←---→

[WH/2-1]

Pattern Provided by:

Cedric Leroux

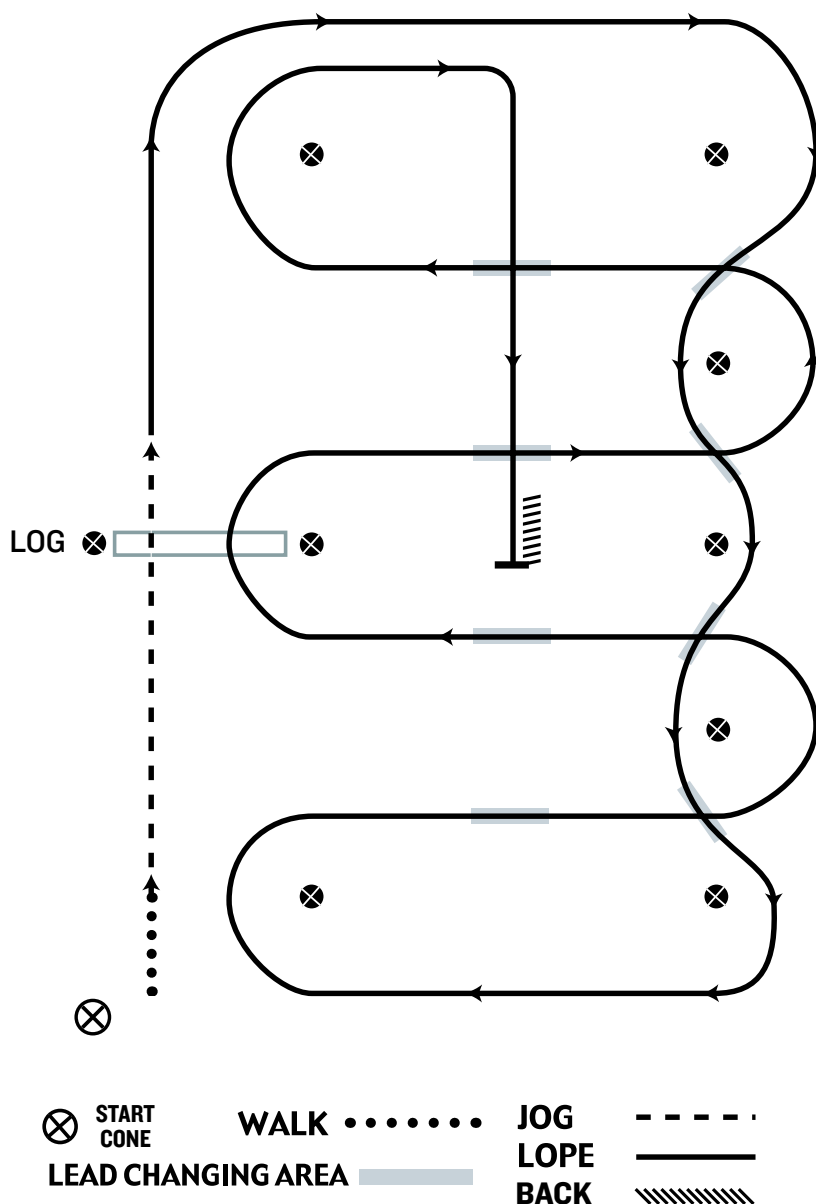


⊗ START CONE WALK JOG
 LEAD CHANGING AREA [shaded rectangle] LOPE ———

1. Walk at least 15 feet from start cone to the first marker, as drawn, transition to jog, jog over log.
2. Transition to right lead & lope around end
3. First line change
4. Second line change, lope around end of arena
5. First crossing change
6. Second crossing change
7. Third crossing change
8. Lope over log
9. Lope, stop & back

WESTERN RIDING PATTERN 6

Maturity

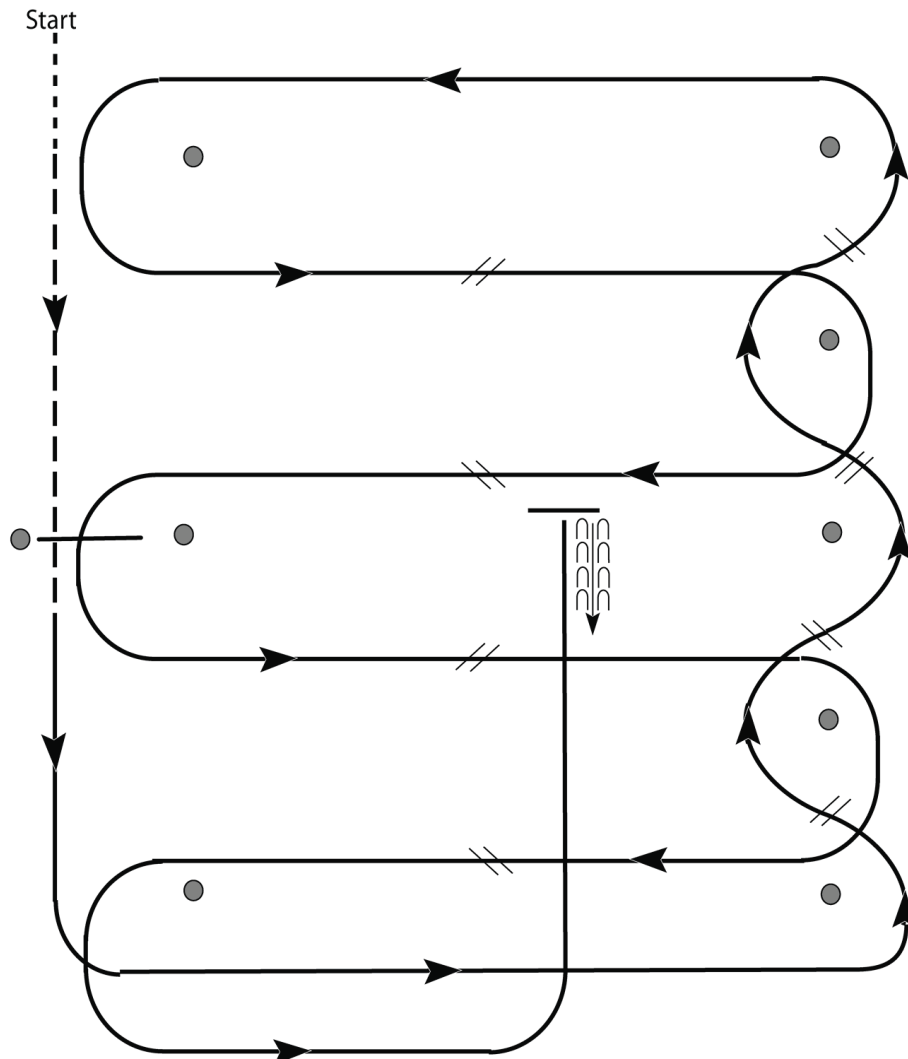


1. Walk at least 15 feet from start cone to the first marker, transition to jog, jog over log
2. Transition to right lead & lope around end
3. First line change
4. Second line change
5. Third line change
6. Fourth line change lope around the end of arena
7. First crossing change
8. Second crossing change
9. Lope over log
10. Third crossing change
11. Fourth crossing change
12. Lope up the center, stop & back

DQHA Regionen Futurity Nord

western riding (Open AA, Amateur & Youth)

Show Date: 03-05/09/2021



1. Walk and jog over log.
2. Transition to lope and lope around end.
3. First line change.
4. Second line change.
5. Third line change.
6. Fourth line change and lope around the end of the arena.
7. First crossing change.
8. Second crossing change.
9. Lope over log.
10. Third crossing change.
11. Fourth crossing change.
12. Lope up the center, stop and back.

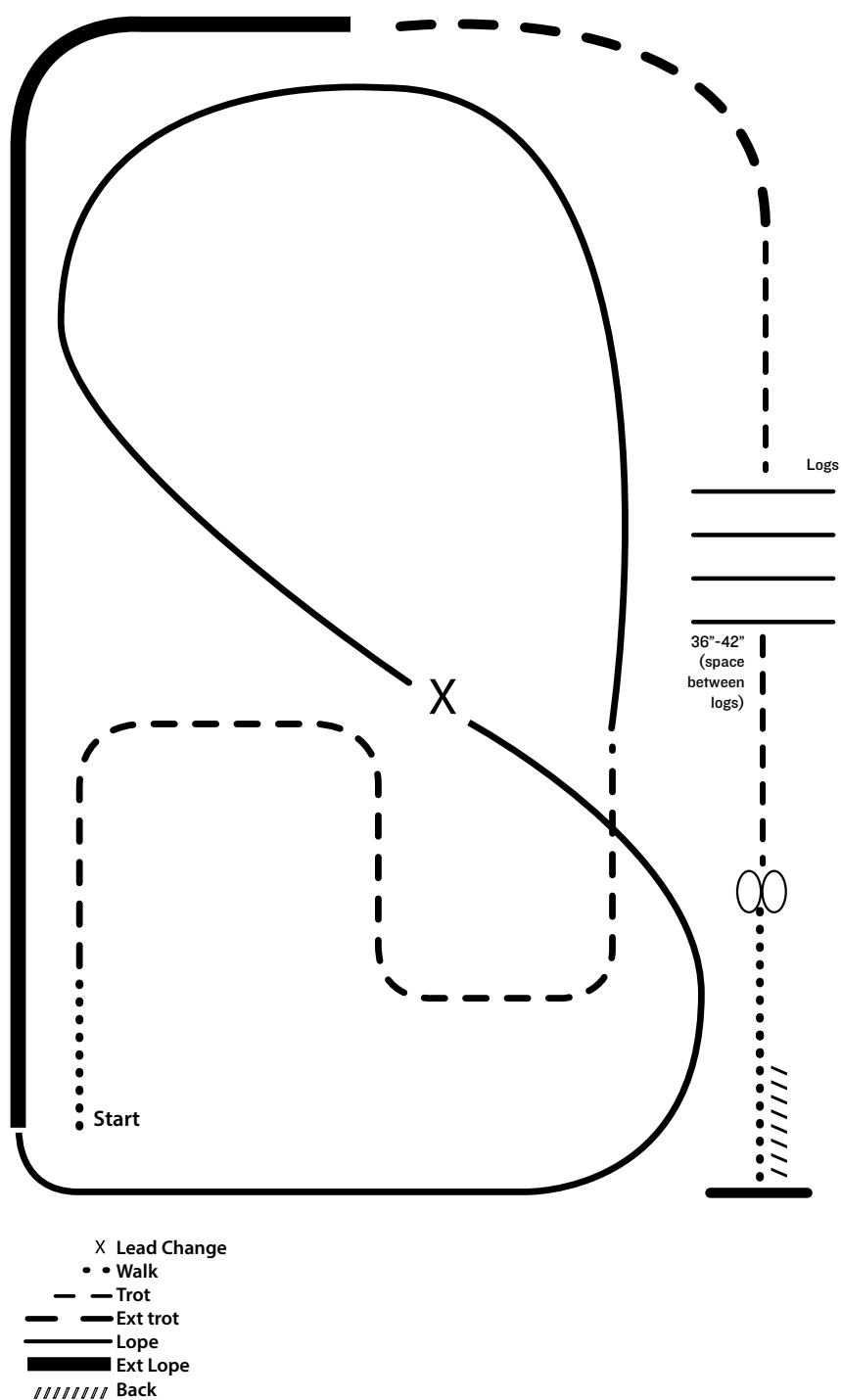
[WR/OP-1]

Pattern Provided by:

Cedric Leroux

RANCH RIDING – PATTERN 3

Futurity

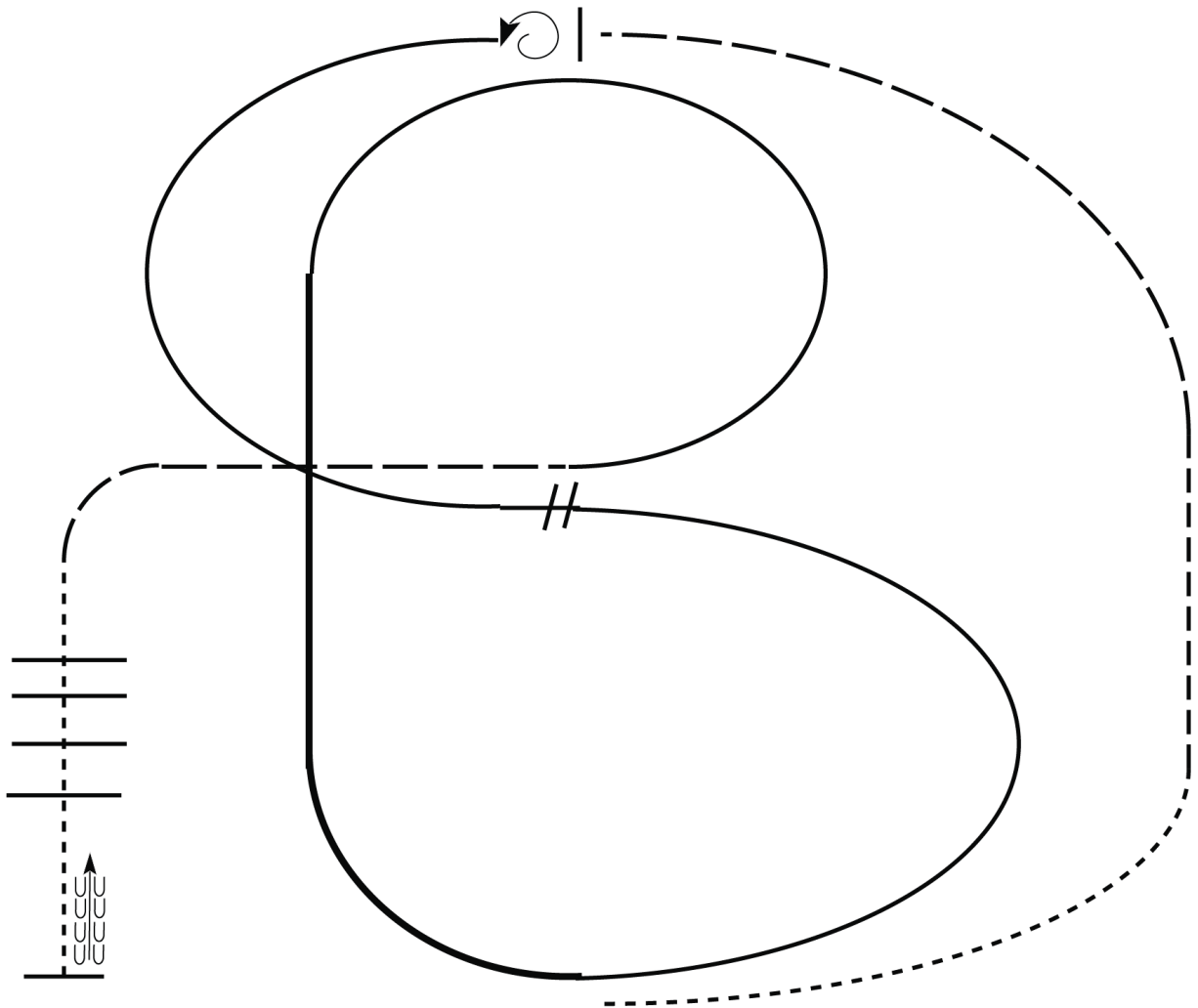


- I. Walk
2. Trot serpentine
3. Lope left lead around the end of the arena and then diagonally across the arena
4. Change leads (simple or flying) and
5. Lope on the right lead around end of the arena
6. Extend lope on the straight away and around corner to the center of the arena
7. Extend trot around corner of the arena
8. Collect to a trot
9. Trot over logs
10. Stop, do 360 degree turn each direction (either direction 1st) (L-R or R-L)
- II. Walk, stop and back

DQHA Regionen Futurity Nord

Ranch Riding (L1 open, L1 Amateur + L1 Youth)

Show Date: 03-05/09/2021



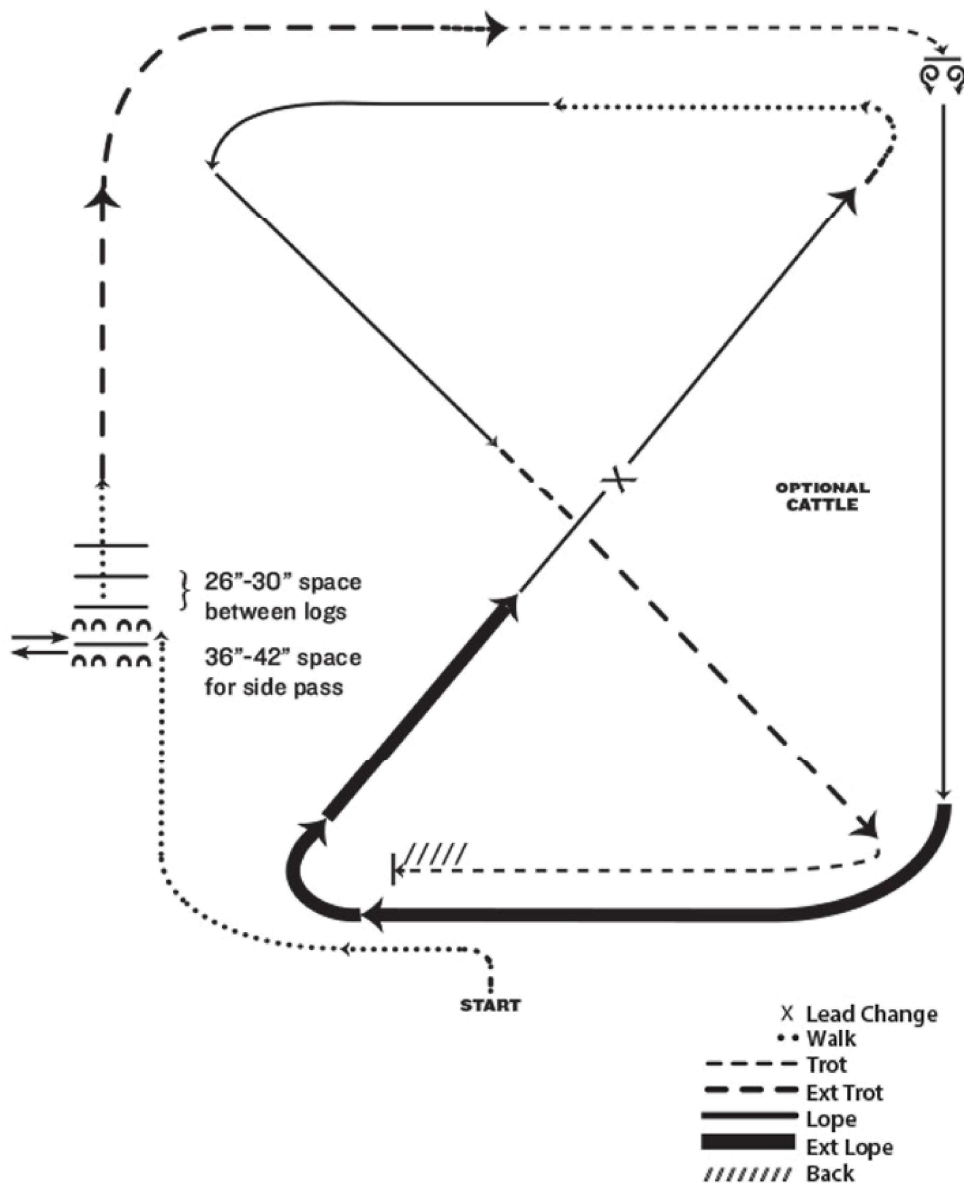
1. Walk
2. Trot
3. Extend the trot, at the top of the arena, stop
4. 360 degree turn to the left
5. Left lead 1/2 circle, lope to the center
6. Change leads (simple or flying)
7. Right lead 1/2 circle
8. Extended lope up the long side of arena (right lead)
9. Collect back to a lope around the top of the arena and back to center
10. Break down to an extended trot
11. Walk over poles.
12. Stop and back

Walk	-----
Jog	- - - - -
Extended Jog	— — — —
Lope	
Lead Change	
Back	
Marker	(B)

[RR/1]

Pattern Provided by:

Cedric Leroux



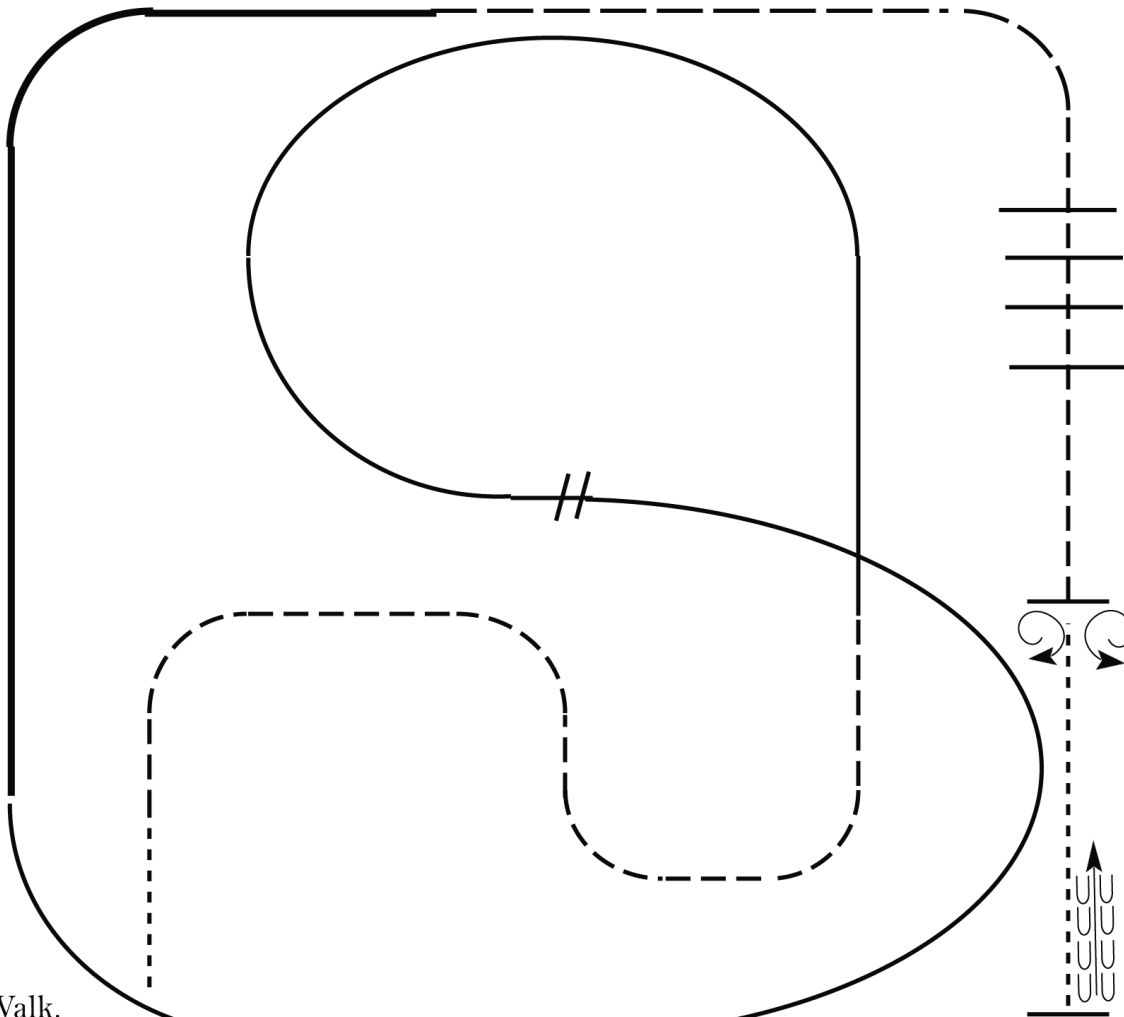
1. Walk
2. Side pass left across first log, side pass 1/2 way to right
3. Walk across logs
4. Extended trot
5. Trot
6. Stop, 360 degree turn each direction (either direction 1st) (L-R or R-L)
7. Lope right lead
8. Extended lope (right lead)
9. Collect lope, change leads (simple or flying)
10. Walk
11. Lope left lead
12. Extended trot
13. Trot
14. Stop and back

Note: The drawn description of this pattern is only intended for the general depiction of the pattern. Exhibitors should utilize the arena space to best exhibit their horses.

DQHA Regionen Futurity Nord

Ranch Riding (Open AA, Amateur & Youth)

Show Date: 03-05/09/2021



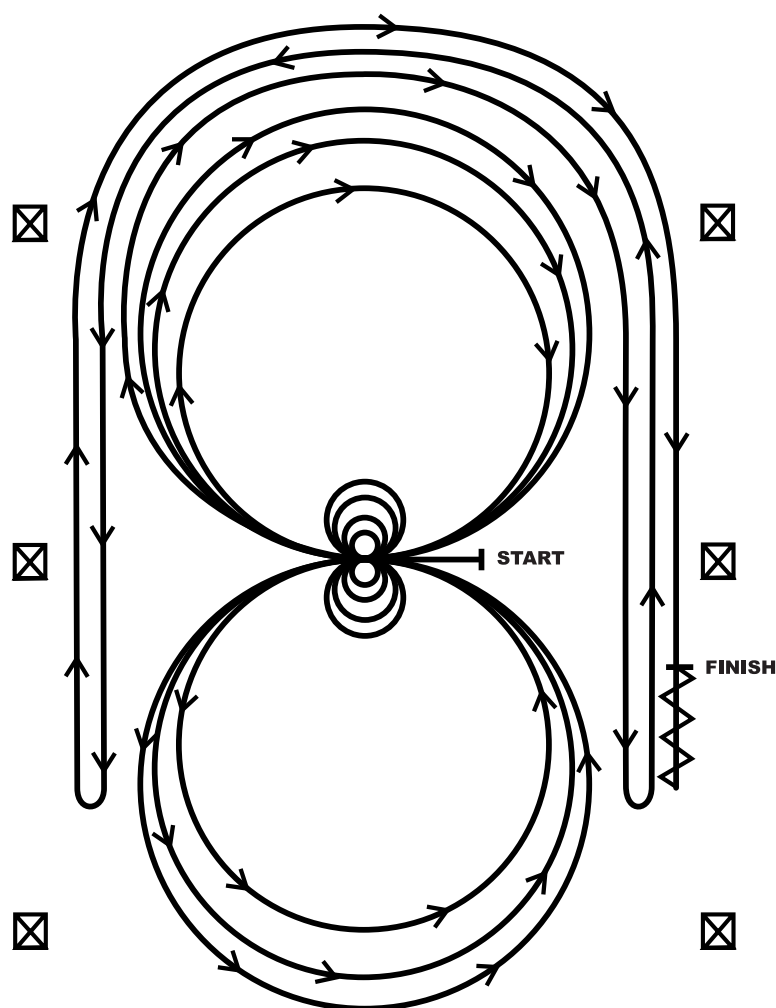
1. Walk.
2. Trot serpentine
3. Lope left lead around end of arena and then diagonally across arena.
4. Change leads (simple or flying) and
5. Lope on the right lead around end of the arena.
6. Extend lope on the straight away around corner to center of arena.
7. Extend trot around corner of arena
8. Collect to a trot
9. Trot over poles
10. Stop do a 360 turn each direction (either direction 1st)
11. Walk, stop and back.

Walk	-----
Jog	- - - - -
Extended Jog	— — — —
Lope	
Lead Change	//
Back	←
Marker	(B)

[RR/4]

Pattern Provided by:

Cedric Leroux



Horses may walk or jog to the center of arena. Horses must walk or stop prior to starting pattern. Beginning at the center of arena facing the left wall or fence.

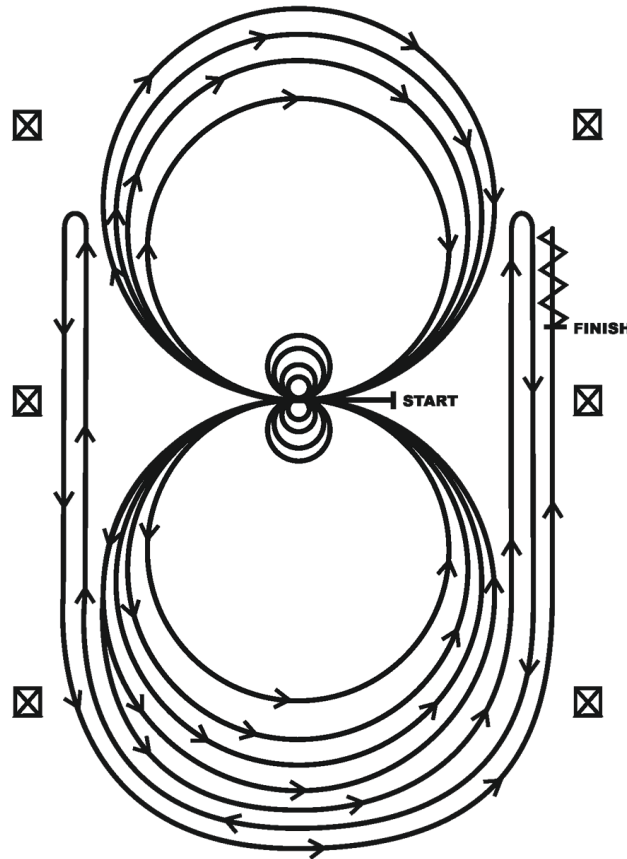
1. Complete four spins to the left. Hesitate.
2. Complete four spins to the right. Hesitate.
3. Beginning on the right lead, complete three circles to the right: the first circle large and fast; the second circle small and slow; the third circle large and fast. Change leads at the center of the arena.
4. Complete three circles to the left: the first circle large and fast; the second circle small and slow; the third circle large and fast. Change leads at the center of the arena.
5. Begin a large circle to the right but do not close this circle. Run straight down the right side of the arena past the center marker and do a left rollback at least twenty feet (six meters) from the wall or fence—no hesitation.
6. Continue back around the previous circle but do not close this circle. Run down the left side of the arena past the center marker and do a right rollback at least twenty feet (six meters) from the wall or fence—no hesitation.
7. Continue back around the previous circle but do not close this circle. Run down the right side of the arena past the center marker and do a sliding stop at least twenty feet (six meters) from the wall or fence. Back up at least ten feet (three meters). Hesitate to demonstrate completion of the pattern.

DQHA Regionen Futurity Nord

Reining (L1 open, L1 Amateur + L1 Youth)

Show Date: 03-05/09/2021

REINING PATTERN 5



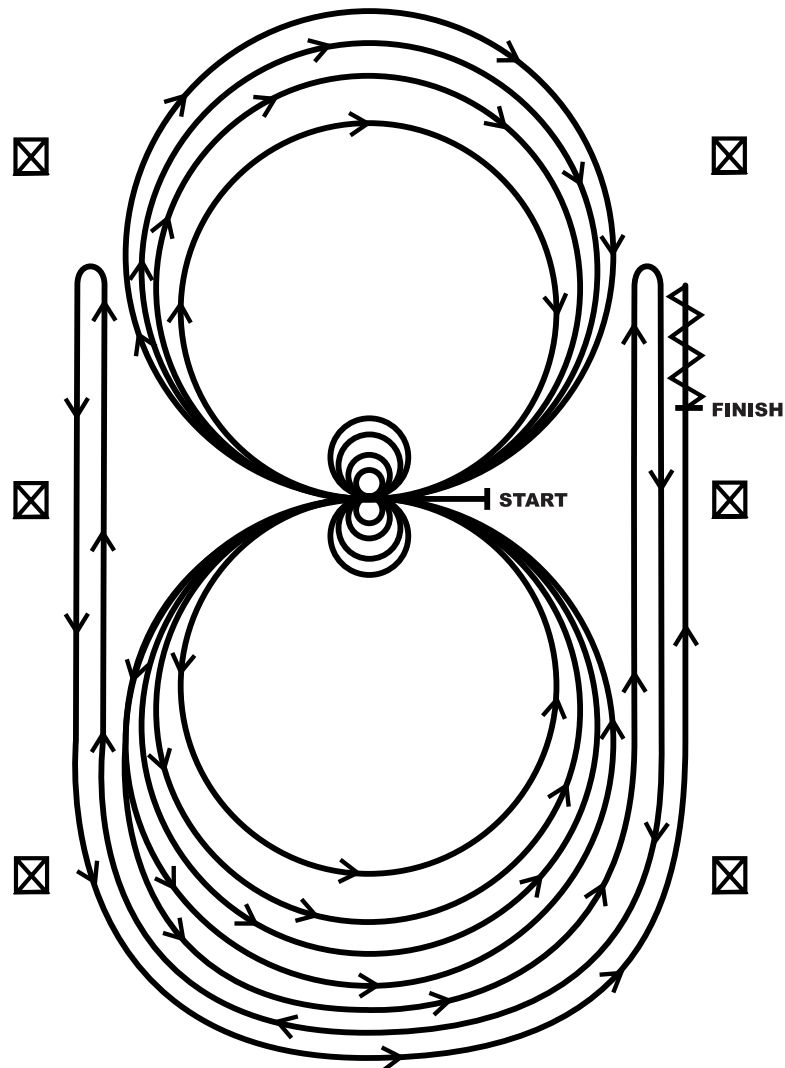
Horses may walk or jog to the center of arena. Horses must walk or stop prior to starting pattern. Beginning at the center of the arena facing the left wall or fence.

1. Beginning on the left lead, complete three circles to the left: the first two circles large and fast; the third circle small and slow. Stop at the center of the arena. Hesitate.
2. Complete four spins to the left. Hesitate.
3. Beginning on the right lead, complete three circles to the right: the first two circles large and fast; the third circle small and slow. Stop at the center of the arena. Hesitate.
4. Complete four spins to the right. Hesitate.
5. Beginning on the left lead, run a large fast circle to the left, change leads at the center of the arena, run a large fast circle to the right, and change leads at the center of the arena. (Figure 8)
6. Continue around previous circle to the left but do not close this circle. Run up the right side of the arena past the center marker and do a right rollback at least twenty feet (six meters) from the wall or fence—no hesitation.
7. Continue around previous circle but do not close this circle. Run up the left side of the arena past the center marker and do a left rollback at least twenty feet (six meters) from the wall or fence—no hesitation.
8. Continue back around previous circle but do not close this circle. Run up the right side of the arena past the center marker and do a sliding stop at least twenty feet (six meters) from the wall or fence. Back up at least ten feet (three meters). Hesitate to demonstrate completion of the pattern.

[R/AQHAP-5]

Pattern Provided by:

Cedric Leroux



Horses may walk or jog to the center of arena. Horses must walk or stop prior to starting pattern. Beginning at the center of the arena facing the left wall or fence.

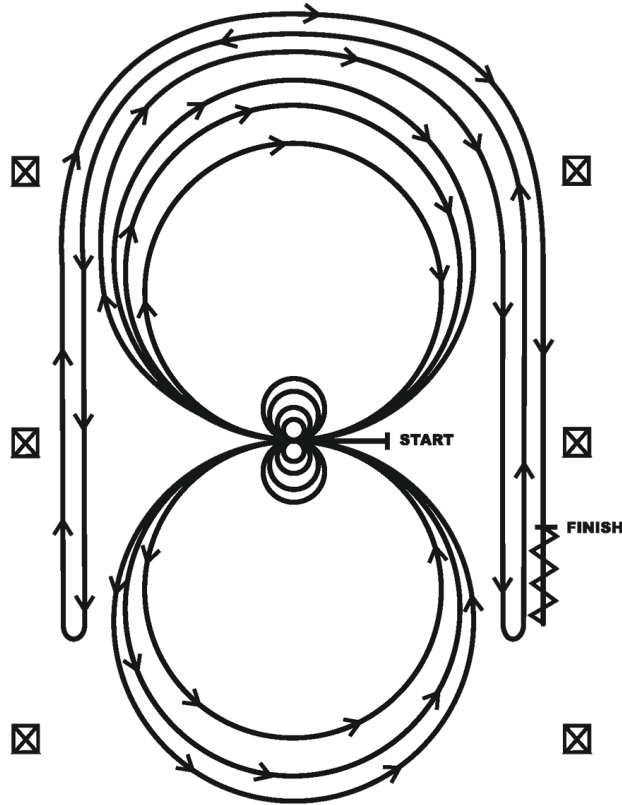
1. Beginning on the left lead, complete three circles to the left: the first two circles large and fast; the third circle small and slow. Stop at the center of the arena. Hesitate.
2. Complete four spins to the left. Hesitate.
3. Beginning on the right lead, complete three circles to the right: the first two circles large and fast; the third circle small and slow. Stop at the center of the arena. Hesitate.
4. Complete four spins to the right. Hesitate.
5. Beginning on the left lead, run a large fast circle to the left, change leads at the center of the arena, run a large fast circle to the right, and change leads at the center of the arena. (Figure 8)
6. Continue around previous circle to the left but do not close this circle. Run up the right side of the arena past the center marker and do a right rollback at least twenty feet (six meters) from the wall or fence—no hesitation.
7. Continue around previous circle but do not close this circle. Run up the left side of the arena past the center marker and do a left rollback at least twenty feet (six meters) from the wall or fence—no hesitation.
8. Continue back around previous circle but do not close this circle. Run up the right side of the arena past the center marker and do a sliding stop at least twenty feet (six meters) from the wall or fence. Back up at least ten feet (three meters). Hesitate to demonstrate completion of the pattern.

DQHA Regionen Futurity Nord

Reining (Open AA, Amateur & Youth)

Show Date: 03-05/09/2021

REINING PATTERN 8



Horses may walk or jog to the center of arena. Horses must walk or stop prior to starting pattern. Beginning at the center of arena facing the left wall or fence.

1. Complete four spins to the left. Hesitate.
2. Complete four spins to the right. Hesitate.
3. Beginning on the right lead, complete three circles to the right: the first circle large and fast; the second circle small and slow; the third circle large and fast. Change leads at the center of the arena.
4. Complete three circles to the left: the first circle large and fast; the second circle small and slow; the third circle large and fast. Change leads at the center of the arena.
5. Begin a large circle to the right but do not close this circle. Run straight down the right side of the arena past the center marker and do a left rollback at least twenty feet (six meters) from the wall or fence—no hesitation.
6. Continue back around the previous circle but do not close this circle. Run down the left side of the arena past the center marker and do a right rollback at least twenty feet (six meters) from the wall or fence—no hesitation.
7. Continue back around the previous circle but do not close this circle. Run down the right side of the arena past the center marker and do a sliding stop at least twenty feet (six meters) from the wall or fence. Back up at least ten feet (three meters). Hesitate to demonstrate completion of the pattern.

[R/AQHAP-8]

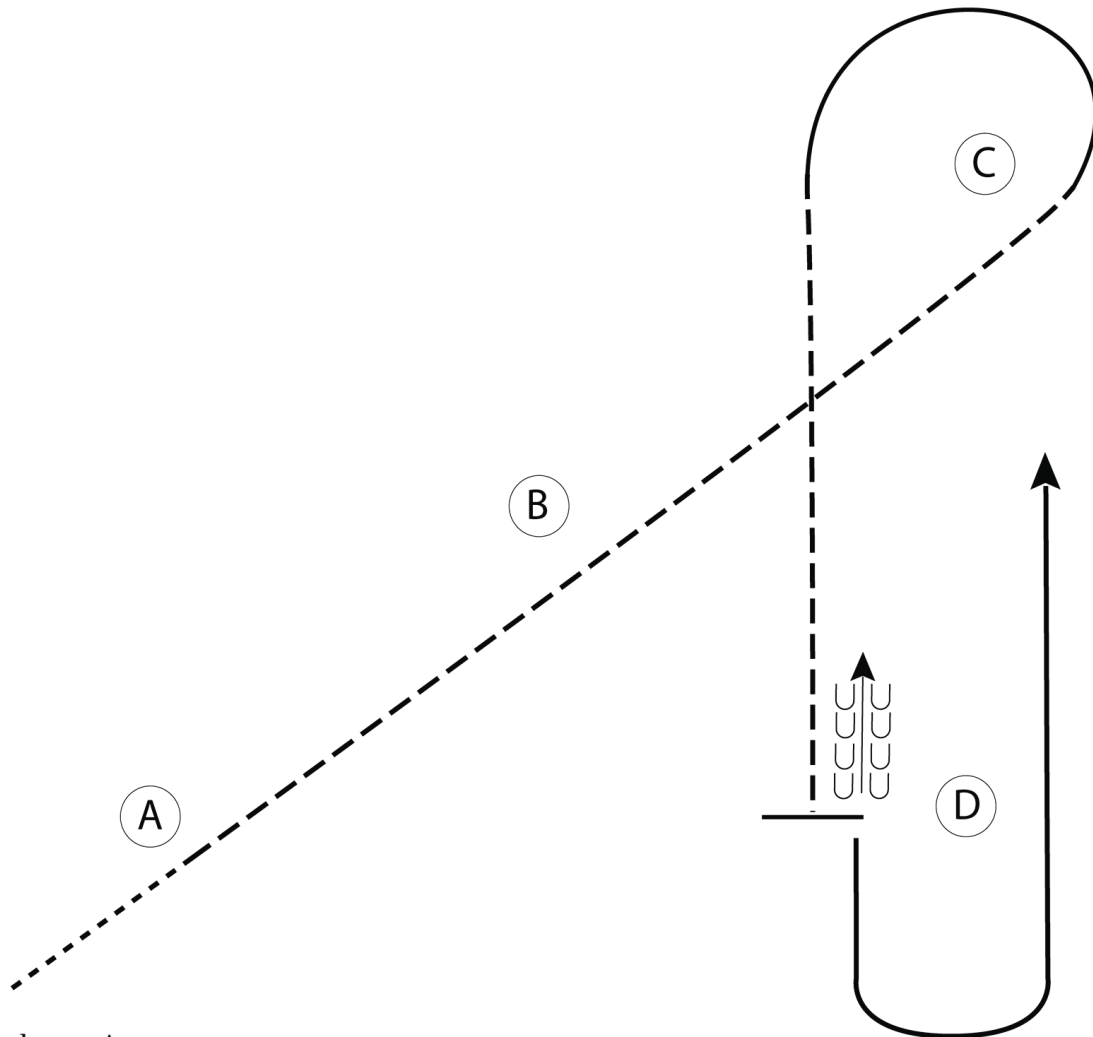
Pattern Provided by:

Cedric Leroux

DQHA Regionen Futurity Nord

Hunt Seat Equitation (Amateur & Youth, Open Qualification)

Show Date: 03-05/09/2021



Be ready at A.

1. Walk to A.
2. Sitting trot to B.
3. Posting trot on the right diagonal from B to C.
4. At C, counter canter a half circle on the right lead and circle back around to C.
5. At C, drop to a posting trot on the left diagonal to D.
6. Stop at D and back 3 steps
7. Canter left lead to exit.

Walk	-----
Trot	- - - - -
Extended Trot	=====
Canter	=====
Leg Yield	
Lead Change	↗ ↘
Back	← ← ←
Marker	(B)
Sidepass	← ← ←
Hand Gallop	=====

[HSE/3-1]

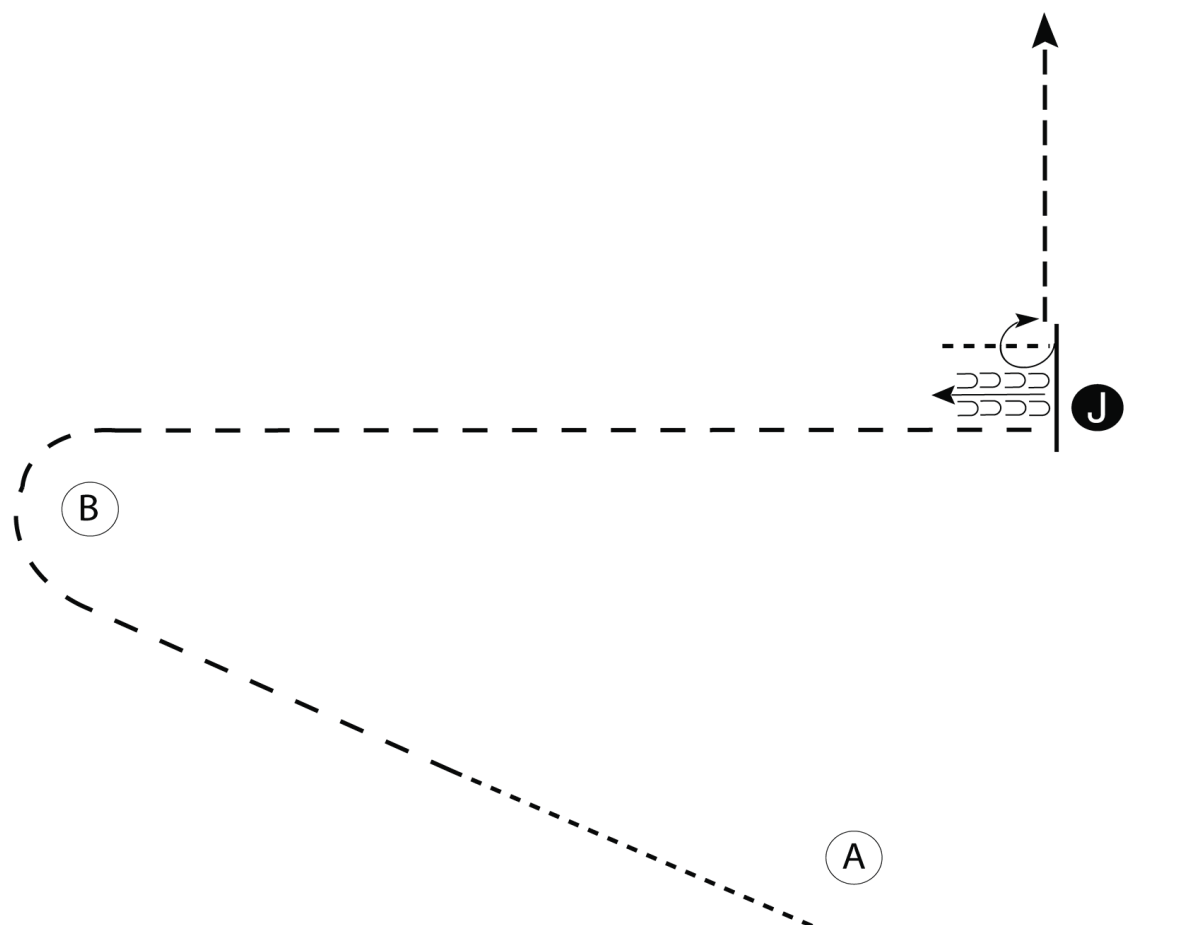
Pattern Provided by:

Cedric Leroux

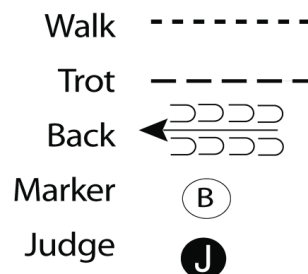
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Showmanship (L1 Amateur, L1 Youth,)

Show Date: 03-05/09/2021



1. Begin at A. Walk halfway to B
2. Trot to and around B to the Judge
3. Stop and back one horse length
4. Walk to the Judge and set up for inspection
5. When dismissed perform a 270 degree turn and trot to the line-up



[S/1-15]

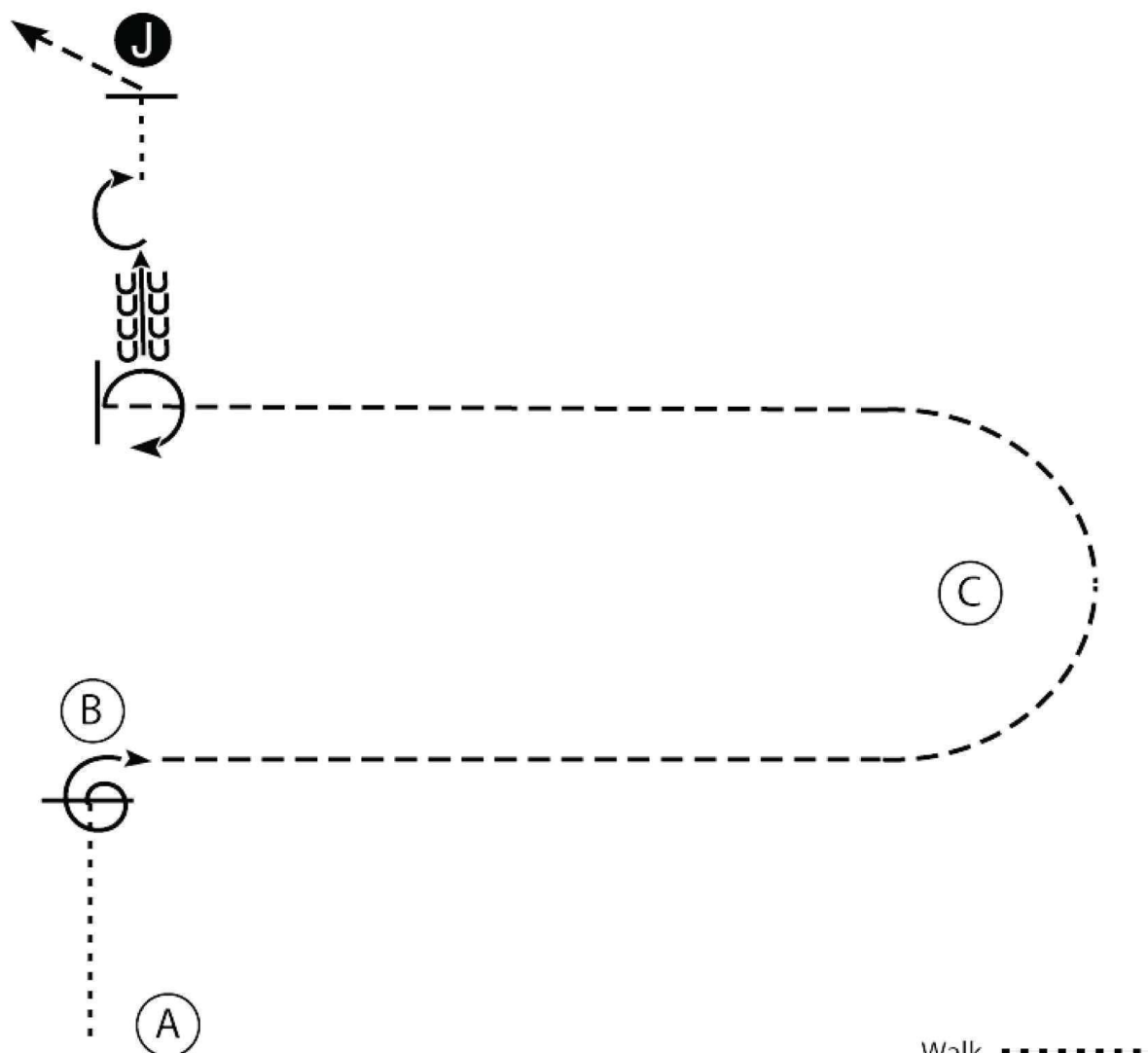
Pattern Provided by:

Cedric Leroux

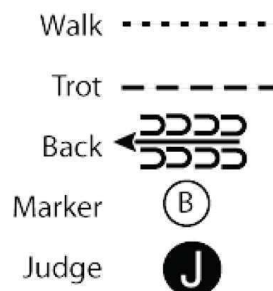
DQHA Regionen Futurity Nord

Showmanship (Amateur & Youth)

Show Date: 03-05/09/2021



1. Walk from A to B. At B stop.
2. Perform a 450 degree turn and trot around C.
3. Stop when even with B. Perform a 270 degree turn and back 5 steps.
4. Perform a 180 degree turn. Walk to the Judge and set up for inspection.
5. When dismissed trot to the line-up.



[S/3-4]

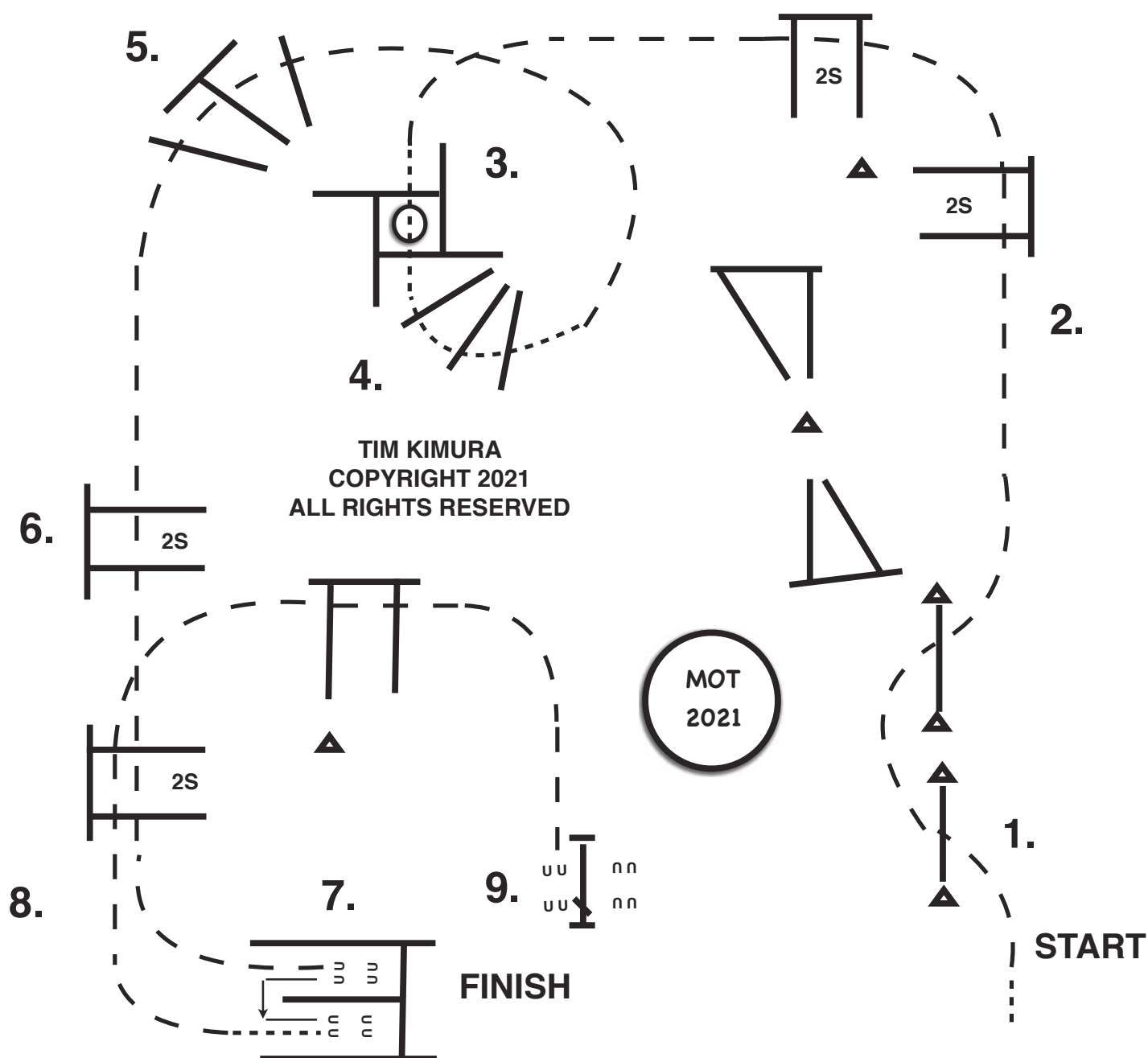
Pattern Provided by:

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2021 DQHA REGIONALS

In Hand Trail (2yo + 3yo)

Walk Trot L1 Youth



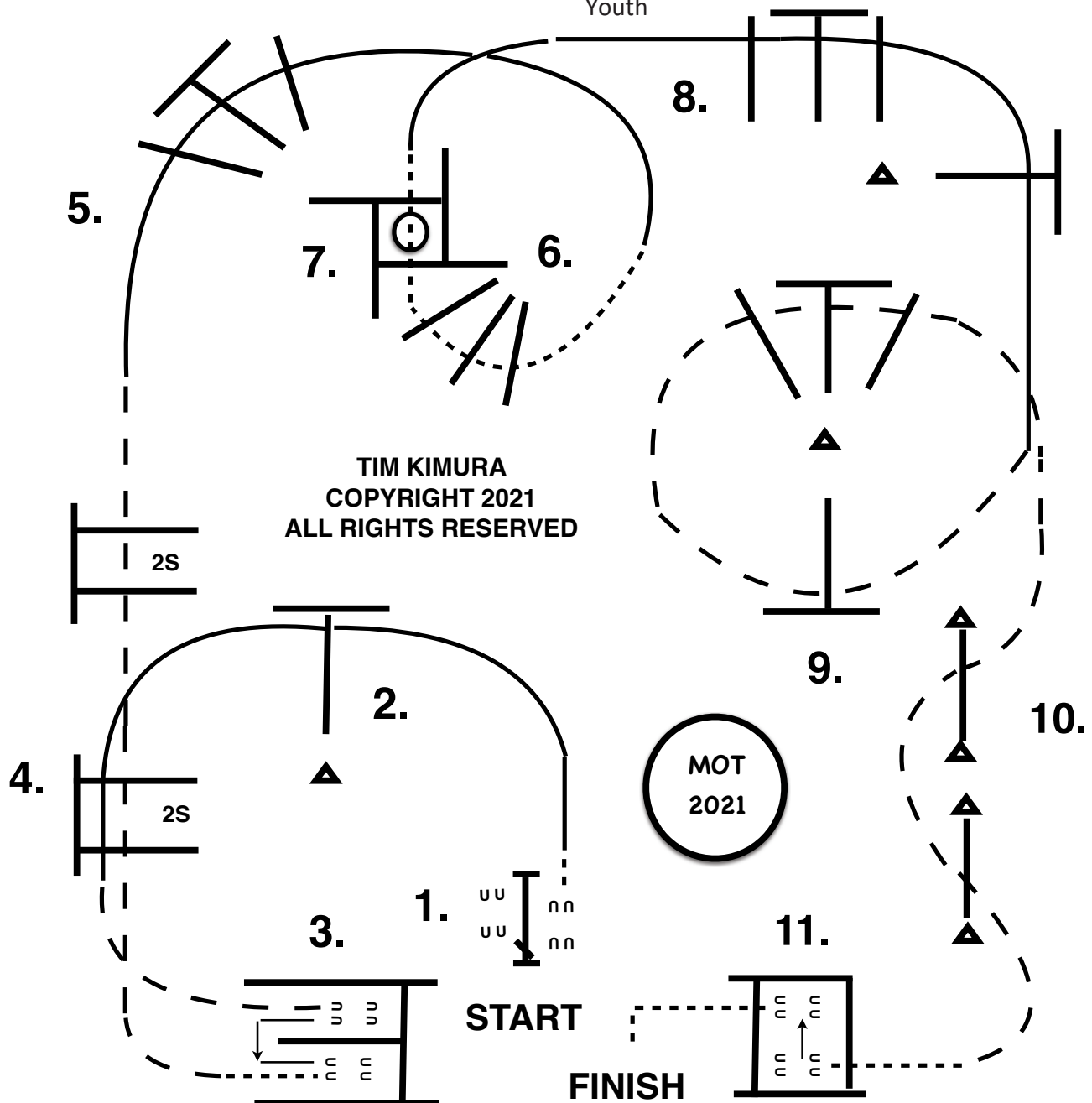
1. JOG OVER SERPENTINE.
2. KEEP ON JOGING FOUR POLES UP TO BOX.
3. STOP OR BREAK TO WALK, WALK INTO BOX AND STOP, TURN 360 TO RIGHT.
4. WALK OUT OF BOX AND OVER POLES.
5. PICK UP JOG AND JOG OVER POLES.
6. KEEP JOGING 2 SETS OF POLES.
7. JOG INTO CHUTE, STOP, BACK UP AS SHOWN.
8. YOU MAY WALK FORWARD, PICK UP JOG AND JOG POLES UP TO GATE .
9. WORK GAIT LEFT HAND .

2021 DQHA REGIONALS

Futurity Trail

Amateur

Youth

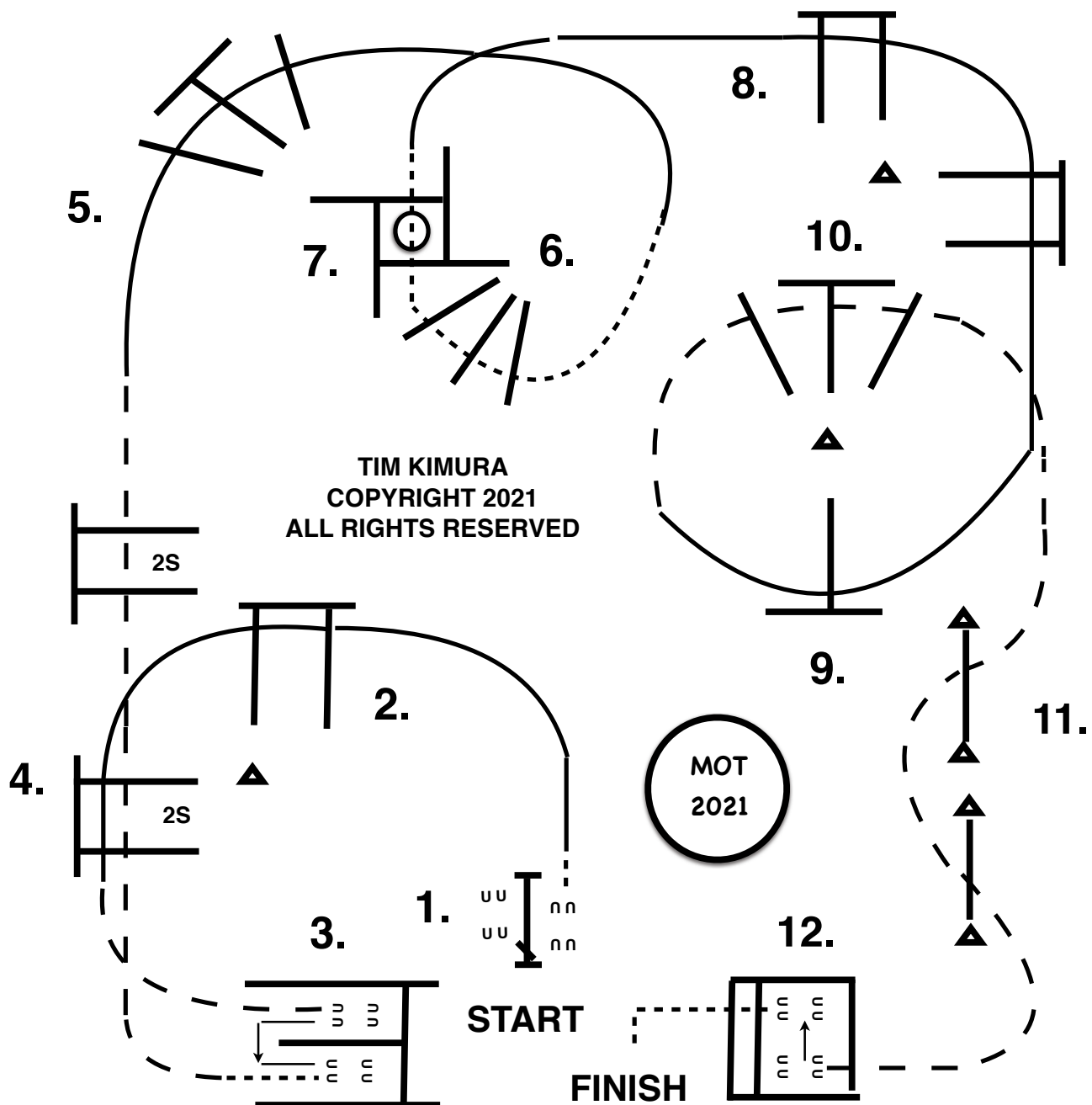


1. WORK GATE LEFT HAND.
2. LOPE OVER POLES (LEFT LEAD).
3. JOG INTO CHUTE, BACK A U-TURN BETWEEN POLES, WALK OUT.
4. JOG OVER POLES.
5. LOPE OVER POLES (RIGHT LEAD).
6. STOP OR BREAK TO THE WALK, WALK OVER POLES.
7. WALK INTO BOX, EXECUTE A 360 TURN EITHER DIRECTION, WALK OUT BOX.
8. LOPE OVER POLES (RIGHT LEAD).
9. BREAK TO THE JOG, JOG OVER POLES.
10. JOG THROUGH SERPENTINE, JOG OVER POLES.
11. WALK INTO BOX, SIDE PASS RIGHT, WALK OVER POLES OUT OF BOX.

2021 DQHA REGIONALS

TRAIL MATURITY

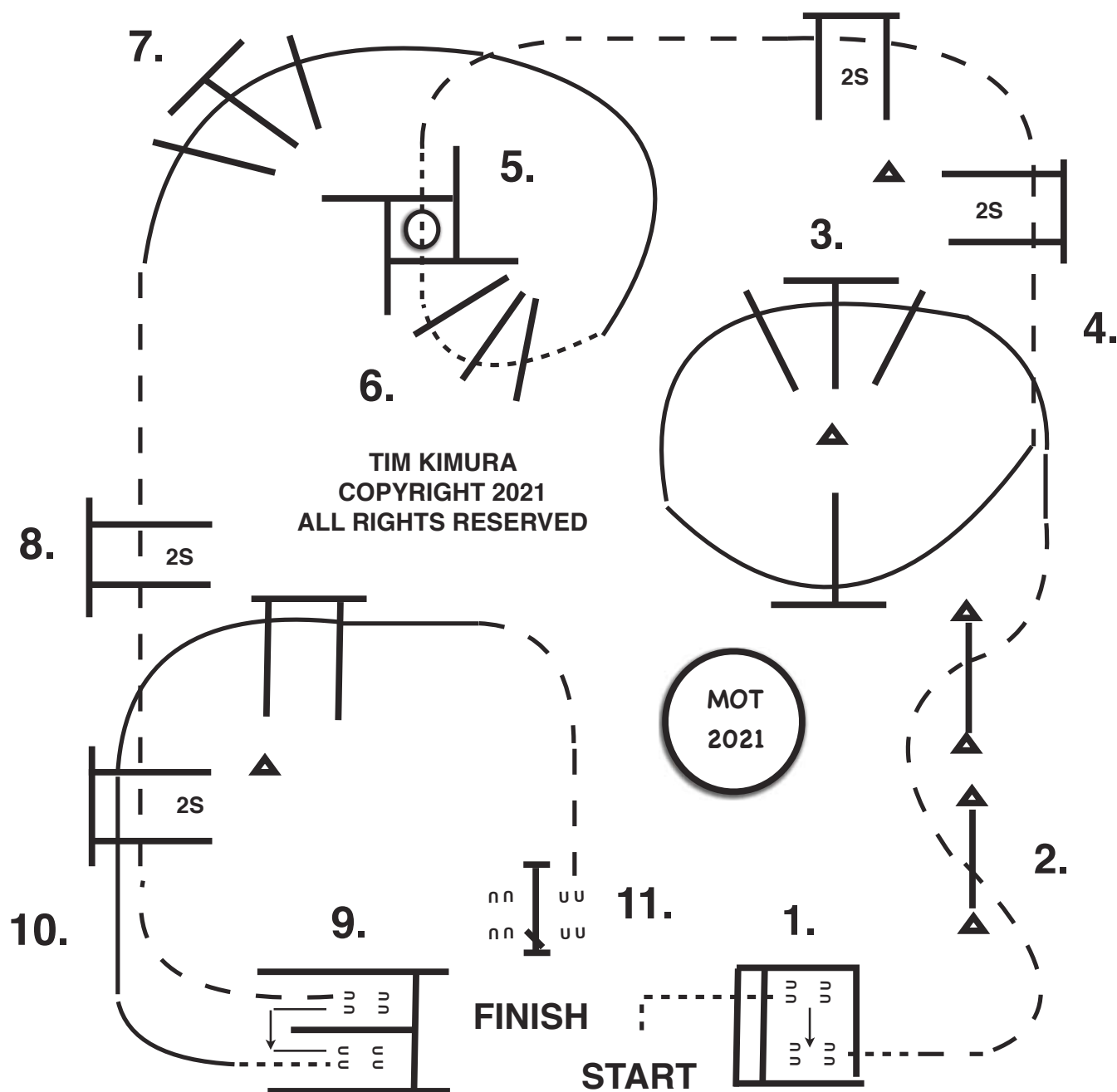
Senior Trail (Open)



1. WORK GATE LEFT HAND.
2. LOPE OVER POLES (LEFT LEAD).
3. JOG INTO CHUTE, BACK A U-TURN BETWEEN POLES, WALK OUT.
4. JOG OVER POLES.
5. LOPE OVER POLES (RIGHT LEAD).
6. STOP OR BREAK TO THE WALK, WALK OVER POLES.
7. WALK INTO BOX, EXECUTE A 360 TURN EITHER DIRECTION, WALK OUT BOX.
8. LOPE OVER POLES (RIGHT LEAD).
9. LOPE OVER SINGLE POLE (RIGHT LEAD).
10. BREAK TO THE JOG, JOG OVER POLES.
11. JOG THROUGH SERPENTINE, JOG OVER POLES.
12. JOG INTO AND STOP IN BOX, SIDE PASS RIGHT, WALK OVER POLES OUT OF BOX.

2021 DQHA REGIONALS

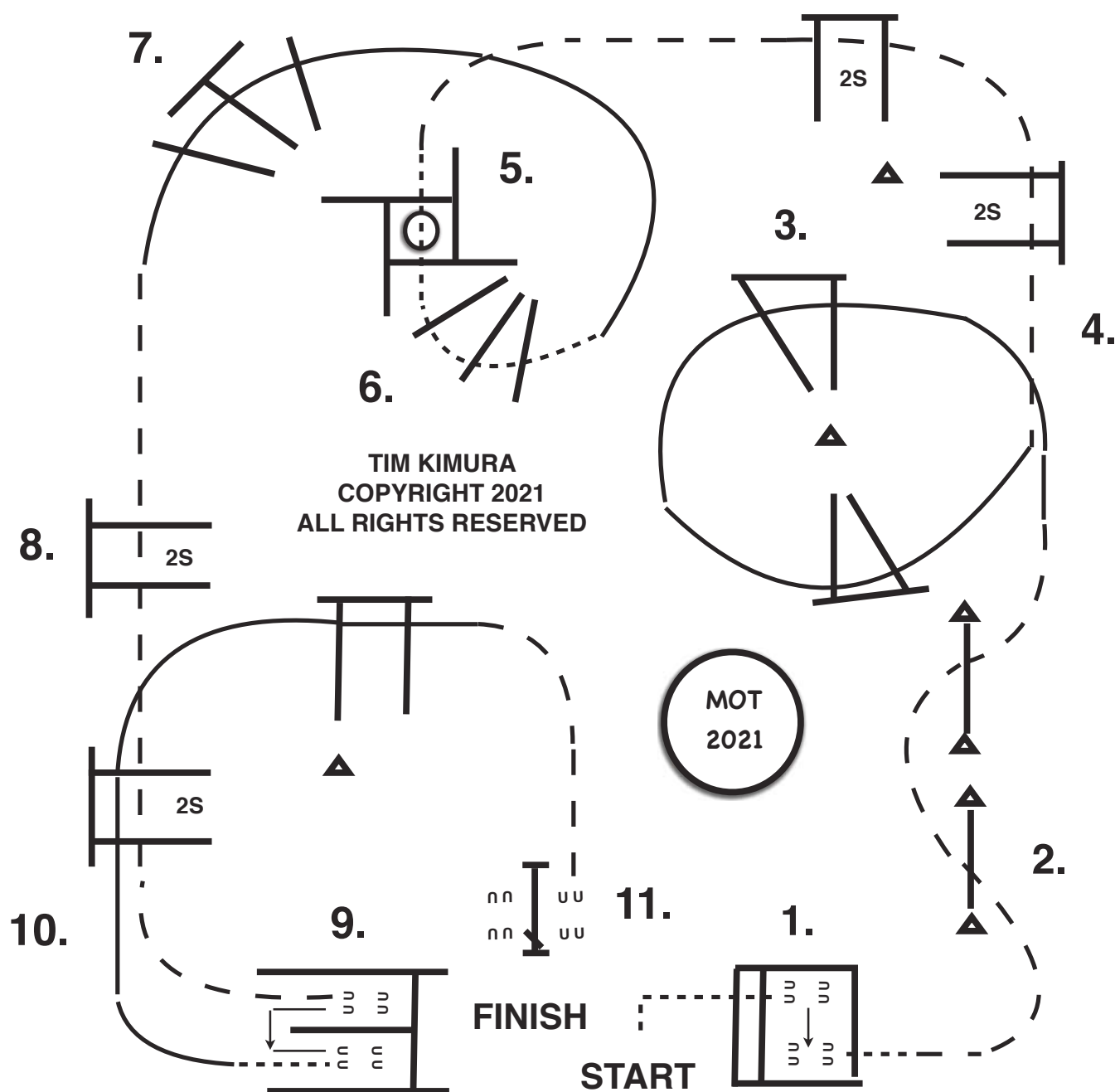
Green Trail (L1 Open)
L1 Amateur



1. WALK OVER POLES, WALK INTO BOX, SIDE PASS RIGHT, WALK OUT BOX.
2. JOG THROUGH SERPENTINE, JOG OVER POLES.
3. LOPE OVER POLES (LEFT LEAD).
4. JOG OVER POLES.
5. STOP OR BREAK TO THE WALK, WALK INTO BOX, EXECUTE A 360 TURN EITHER WAY WALK OUT BOX.
6. WALK OVER POLES.
7. LOPE OVER POLES (LEFT LEAD).
8. JOG OVER POLES, JOG INTO CHUTE AND STOP.
9. BACK A U-TURN AROUND POLES, WALK OUT CHUTE.
10. LOPE OVER POLES (RIGHT LEAD).
11. JOG UP TO GATE, STOP, WORK GATE RIGHT HAND.

2021 DQHA REGIONALS

L1 Youth
Junior Trail (Open)



1. WALK OVER POLES, WALK INTO BOX, SIDE PASS RIGHT, WALK OUT BOX.
2. JOG THROUGH SERPENTINE, JOG OVER POLES.
3. LOPE OVER POLES (LEFT LEAD).
4. JOG OVER POLES.
5. STOP OR BREAK TO THE WALK, WALK INTO BOX, EXECUTE A 360 TURN EITHER WAY WALK OUT BOX.
6. WALK OVER POLES.
7. LOPE OVER POLES (LEFT LEAD).
8. JOG OVER POLES, JOG INTO CHUTE AND STOP.
9. BACK A U-TURN AROUND POLES, WALK OUT CHUTE.
10. LOPE OVER POLES (RIGHT LEAD).
11. JOG UP TO GATE, STOP, WORK GATE RIGHT HAND.